

A Standards-Aligned Educator Guide for Grades 3-7

The House That Ruth Built

About the book:

ISBN: 9781641707541

Publisher: Familius

Age Range: 3 - 7 years

Nonfiction Picture Book

It's Opening Day! Yankee Stadium towers grand, gleaming, and ready!

On April 18, 1923, the New York Yankees played against the Boston Red Sox in their very first game in the brand-new Yankee Stadium. All the key players were there—future Hall of Famers Babe Ruth, Waite Hoyt, Bob Shawkey, Miller Huggins—and so were the supporters—Eddie Bennett, the legendary Yankee batboy; Jack Lenz, Yankee Stadium's first public announcer; five-year-old Little Ray Kelly, Babe's lucky charm; and more than 70,000 fans! Every person in the stadium on opening day was part of this legendary event, and now you can be too.

With beautiful, true-to-event illustrations reminiscent of Norman Rockwell, and with facts on every page about the stadium, the teams, and that very first fateful game that christened the original Yankee Stadium, *The House That Ruth Built* is the perfect book for kids and baseball fans everywhere. Take a step into the past and watch the baseball greats make history!

Meet the author - [Kelly Bennett](#):

Kelly Bennett is the author of many award-winning books for children—mostly picture books. Her stories, such as *Not Norman*, *A Goldfish Story*, a Jumpstart Read for the Record book; *Norman*, *One Amazing Goldfish*, *Vampire Baby*; *Your Daddy Was Just Like You & Your Mommy Was Just Like You*; *Dance, Y'all, Dance*; *Dad and Pop*; and *One Day I Went Rambling*, an Illinois Library Association's iREAD selection, celebrate imagination, families, friends, pets... all that goes into being a kid! To learn more, please visit www.kellybennett.com.

Meet the illustrator - [Susanna Covelli](#):

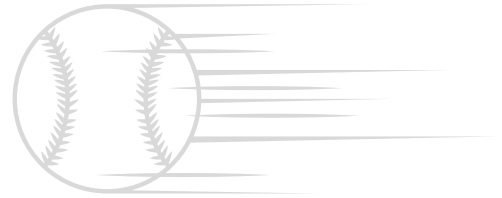
Susanna Covelli was born in a small town in Piedmont, Italy, and she has always shown a creative attitude. When choosing her university career, she decided to move to Turin and study architecture at Politecnico. After obtaining an MA in architecture, she followed her passion for art and decided to attend a specialization course in both traditional and digital illustration at Scuola Internazionale di Comics in Turin. There, she experimented with ink, acrylic painting, oil painting, pastels, watercolors, and Adobe Photoshop. Her art expresses her own imagination and inspiration from nature.

The Persuasion Map: Exploring The Impact of Robot Umpires in Baseball

Objective: To write an opinion piece supporting claims with reasons and information.

Materials:

- Research materials
- The For and Against Persuasion Map
- Writing materials



Procedure:

- Determine the level of understanding students possess regarding expressing opinions, reasoning, arguments, counter-argument, and establishing evidence for their claims.
- Lead a discussion about the use of artificial intelligence (AI) as umpires in the game of baseball. Explore the benefits and dangers of this new technology. Encourage the students to describe how robot umpires will help or hurt the game of baseball.
- Introduce the For and Against Persuasion Map. Explain that, in this activity, they will be establishing an argument for the issue statement “Are AI umpires good for the game of baseball?” Note that statements For and Against the argument have been placed in the upper proportion of the graphic grid.
- Instruct students to list three reasons why AI umpires are good for the game of baseball in the column on the left.
- Tell students to list three reasons why AI umpires are not good for the game of baseball in the column on the right.
- Have students research and list at least two facts (evidence) for each reason, pro and con.
- Instruct students to use the analysis of the evidence to formulate a reasoned opinion supported by researched facts.
- Using the For and Against Persuasion Map as a guide, have students write an organized opinion piece that supports a point of view with reasons and information.
- Encourage students to share their essays with the class.

Common Core State Anchor Standards for Reading & Writing Alignments:

Writing: CCSS.ELA-LITERACY.CCRA.W.1, W.4, W.5, W.6, W.7, W.8 & W.9

Reading: CCSS.ELA-LITERACY.CCRA.R.8

The Persuasion Map: Exploring The Impact of Robot Umpires in Baseball

Issue: *“Are AI umpires good for the game of baseball?”*

For		Against	
AI umpires are good for the game of baseball.		AI umpires are not good for the game of baseball.	
List reasons to be for this issue:	List at least two facts (evidence) for each reason.	List reasons to be against this issue:	List at least two facts (evidence) for each reason.
Reason:	Fact:	Reason:	Fact:
	Fact:		Fact:
Reason:	Fact:	Reason:	Fact:
	Fact:		Fact:
Reason:	Fact:	Reason:	Fact:
	Fact:		Fact: